

EMG Switch

Operation Manual

Introduction

The EMG switch box is designed to convert tiny electromyographic (EMG) signals which are present on the skin near muscle activity into a standard switch closure that can be used to activate assistive technology equipment. The input to the EMG switch box comes from an active electrode, which provides amplification of the tiny signals on the surface of the skin. The EMG switch box continuously monitors the signal from the active EMG electrode, and when the signal level exceeds a user adjustable threshold, a relay is energized providing an isolated switch closure output. The unit is fully battery powered, and can operate for up to 60 hours on a charge. The internal batteries can be recharged using a wall mounted transformer provided with the unit.

Operation

Connect the reference electrode to the rear panel jack labeled REFERENCE. Connect the active electrode to the jack labeled ELECTRODE. Connect the SWITCH OUTPUT #1 through a standard 3.5mm cable and plug to the primary assistive technology device to be controlled. Connect SWITCH OUTPUT #2 to the secondary assistive technology device to be controlled.

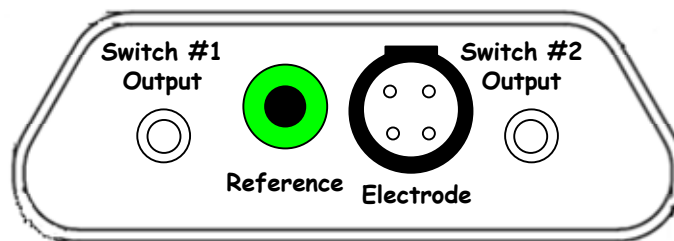


Figure 1 Rear Panel Connections

Place the reference electrode at some convenient location on the body away from the activation site. After cleaning the area with an alcohol swab, place the active electrode near the muscle site to be monitored. For very weak muscle activity electrode placement is critical. Observe the muscle twitch and place the electrode near the movement site, orienting the electrode in line with the muscle movement.

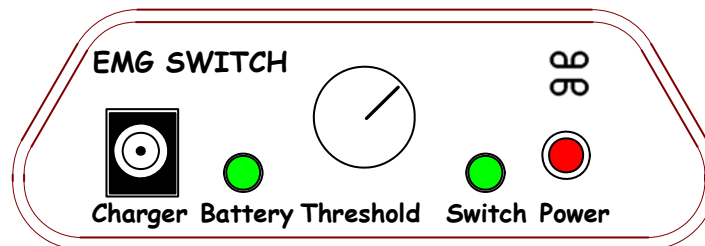


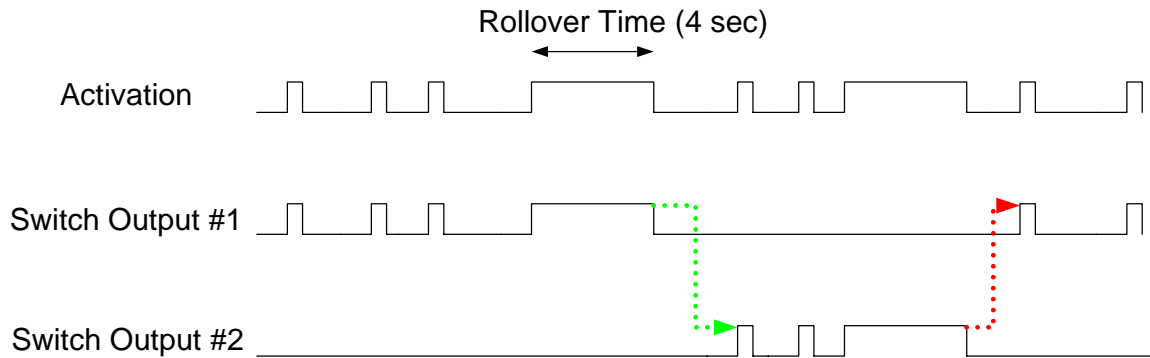
Figure 2 Front Panel Connections

Press the POWER switch to turn the power on. The power switch is ON when the switch is in the IN position. When the power switch is first turned on the SWITCH lamp will

illuminate. Turn the THRESHOLD knob fully counter clockwise and verify that the SWITCH lamp comes on. Fully counter clockwise corresponds to the lowest threshold setting, and at this setting the switch is closed all the time. Turn the THRESHOLD knob fully clockwise. Clockwise rotation corresponds to the highest threshold setting. At a fully clockwise setting it takes a very large surface signal to activate the switch. With the muscle site inactive, gradually turn the knob counter clockwise until the SWITCH light is illuminated. Illumination of the light indicates that the switch is active. With the muscle site inactive turn the THRESHOLD knob slightly clockwise to increase the threshold above noise. Ask the user to activate the muscle site, and verify that the light comes on when the site is activated and that the light goes out when muscle site is at rest. It may take some experimentation to optimize the placement of the electrode, and to optimize the setting of the THRESHOLD knob. The lower the threshold setting the more sensitive the device is to surface signals. A higher threshold takes a stronger signal to activate the switch and also minimizes the false triggers.

Switch Rollover

When the threshold is first exceeded Switch #1 is activated. If the threshold is exceeded for an amount of time greater than the ROLLOVER TIME Switch #1 is deactivated and Switch #2 is activated. The ROLLOVER TIME is set by miniature programming switches internal to the unit. The location of the switches is shown in Figure 3. The ROLLOVER TIME can be set from 1 sec to 3 seconds. When Switch #1 is activated the SWITCH lamp turns Green. When Switch #2 is activated the SWITCH lamp turns red.



When activation exceeds rollover time the next activation causes the alternate switch to be energized

Figure 3 Switch Rollover

If only one device is connected the switch rollover feature can be disabled by placing the SINGLE/DUAL miniature programming switch in the SINGLE position.

Battery Charging

The batteries can be charged by connecting the wall adapter to the CHARGER plug on the front panel of the unit. Do not force the charging plug too far into the unit. The plug on these units does not go all the way in to the connector. The charger takes around 8 hours to completely charge the unit. When the unit is plugged into the charger and the power switch is turned on the BATTERY lamp will be green indicating that the batteries are being charged. After the battery has been charged and the unit is removed from the charger the BATTERY lamp flashes green. When the unit is disconnected from the charger and the battery voltage drops to a low level, the BATTERY lamp flashes red and the unit beeps indicating it is in need of a charge. After the battery has been charged and the unit is removed from the charger the BATTERY lamp flashes green.

Rollover Time

S4-1	S4-2	Time
Off	Off	6 s
On	Off	5 s
Off	On	4 s
On	On	3 s

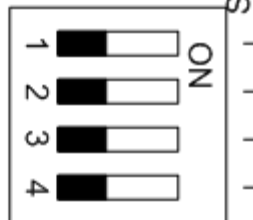
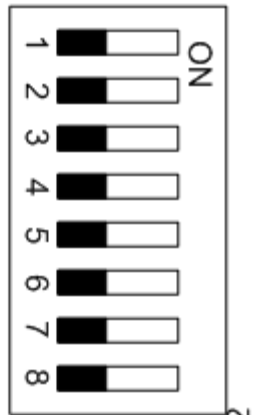
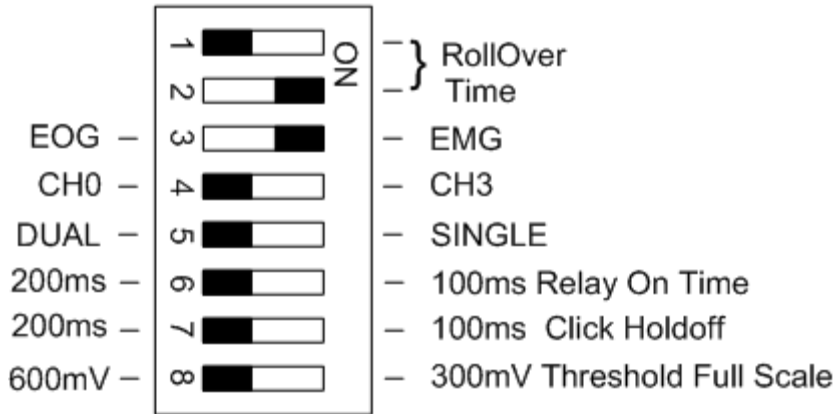


Figure 3 Programming Switch Settings

Supplies

This unit uses the DE2-3 signal conditioning electrode manufactured by Delsys™ Inc

Electrode adhesives are available from Delsys at \$35 for a pack of 60 stick pads

Dermatode™ reference electrodes are available from Delsys at \$15 for a pack of 20

Delsys Phone Number: 617 236 0599 www.delsys.com

To obtain additional information please contact:

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